

## GENERAL

		<b>TAB</b>	Navigate from one tab to another (3D Models, Materials, Staging, Visit, Gallery)
		<b>ESC</b>	Close the menu / deselect a material or a model
		<b>ARROWS</b>	Movement and camera movement
<b>SHIFT</b>	+	<b>ARROWS</b>	Lateral movement in the project
<b>CTRL</b>	+	<b>Z</b>	Undo last change
<b>CTRL</b>	+	<b>Y</b>	Redo last change
<b>CTRL</b>	+	<b>S</b>	Save the project
<b>CTRL</b>	+	<b>L</b>	Set the camera perfectly level

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## MOUSE

<b>CTRL</b>	+	<b>WHEEL</b>	Slower travel speed in the project
<b>CLICK</b>	+	<b>LEFT</b>	Turn the view
<b>CLICK</b>	+	<b>RIGHT</b>	Move in panoramic
		<b>WHEEL</b>	Move forward / backward
<b>CLICK</b>	+	<b>WHEEL</b>	Move in orbit around the project

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## 3D MODELS

<b>CTRL</b>	+	<b>C</b>	Copy a 3d model
<b>CTRL</b>	+	<b>V</b>	Paste a 3d model
		<b>I</b>	Create a copy of the selected model
		<b>F</b>	Activate the follow function to force the model to stick to the surface
		<b>DELETE</b>	Erase the selected model

## 3D MODELS

- CLICK** Select alternately a single element/surface or his group
  - CTRL** + **CLICK** Add 3D models at the active selection
  - CTRL** + **CLICK** Remove 3D models at the active selection
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## 3D MODELS ROTATION

- Q** Turn the model anticlockwise of 15°
  - E** Turn the model clockwise of 15°
  - A** Turn the model anticlockwise
  - D** Turn the model clockwise
  - R** Activate the rotate mode
  - Z** or **Y** or **X** Rotation on specified axis when rotation is activated
  - SHIFT** + **Z** or **Y** or **X** Reverse rotation on specified axis
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## 3D MODELS MOVE

- M** Activate the move mode
- Z** or **Y** or **X** Move on specified axis when move mode is activated
- SHIFT** + **Z** or **Y** or **X** Reverse move on specified axis

## 3D MODELS SCALE

- S** Activate the scale mode
- Z** or **Y** or **X** Scale on specified axis when scale mode is activated
- SHIFT** + **Z** or **Y** or **X** Reverse scale on axis
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## MATERIALS

- CTRL** + **CLICK** Add components/surfaces at the active selection
- CTRL** + **CLICK** Select only one cabinet/element/surface
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## STAGING

- L** Add a new light
- DELETE** Erase the or several selected lights
- CTRL** + **CLICK** Add or delete lights in a group. The added light will automatically have the parameters of the other lights in the group
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## VISIT

- CTRL** + **N** Start and stop the virtual visit

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